

	Simple	Perfect (have)	Progressive (am + -ing)	Perfect Progressive (have + been + -ing)
Present	I jump.	I have jumped.	I am jumping.	I have been jumping.
Past	I jumped.	I had jumped.	I was jumping.	I had been jumping.
Future (will)	I will jump.	I will have jumped.	I will be jumping.	I will have been jumping.
Present				
Past	She walked.			She has been jumping .
Future (will)			She will be walking.	
Present				
Past		The dog had barked.		The dog has been barking.
Future (will)	The dog will bark.			
Present				
Past	You fell.	You have fallen.		You have been falling.
Future (will)			You will be falling.	
Present	We cheer.			
Past			We will be cheering.	
Future (will)		We will have cheered.		

Modal verbs: shall/should, will/would, can/could, may/might/must, have to/be able to

Modal Verbs

6

Sample Sentences

- 1 If he has time, Kevin may help me move.
- 2 Mia can speak Russian, but she can't speak German.
- 3 If it rains, I might not go to the beach.
- 4 You should stay home and study tonight.

Modals: Form and Placement

- Modals do not have *-s*, *-ed*, or *-ing* endings.
- The base form of the verb follows the modal verb.
- Make modals negative by placing *not* right after the modal.

Modals and Their Meanings

Modal verbs give additional meaning to the main verb.

	Use	Example
can	ability request	Alex can walk on his hands. Can I talk to you later?
could	future possibility request past ability	This could end in a disaster. Could you speak more slowly? Once I could play the violin, but I've forgotten how.
may	permission future possibility	You may wait outside my office. Emilia may win a medal if she continues to practice.
might	possibility	If I ask nicely, my parents might let me have the car tonight.
must	obligation	Daniel must visit his grandmother on Sunday.
should	advice	You should eat more vegetables.
will	prediction promise	Coach thinks we will win the state championship this year. I will call you tomorrow.
would	preference invitation	I would like iced tea, please. Would you play tennis with me?